

UNDEX analysis of a detailed submarine model

This example illustrates how Abaqus/Explicit can be used to predict the transient response of a large and complicated structure subject to a shock wave loading resulting from an underwater explosion (UNDEX).

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- Reduced model
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Products: Abaqus/Explicit

Modeling large underwater structures subject to shock loads typically leads to computationally intensive numerical models that require considerable computing resources. A publicly available full submarine model is modified via a modeling approach that minimizes the computational costs and obtains an accurate response in a particular region of interest. Consequently, particular attention is given to structural details in the respective region of interest, while simplifications meant to reduce analysis costs are assumed elsewhere.

The structure is loaded by an incident wave with a shock profile amplitude. If structural integrity is analyzed, a reasonable assumption is that most affected regions will be around the standoff point; thus, more attention to modeling details should be paid to the front part of the submarine (<u>Figure 1</u> and <u>Figure 5</u>).

Problem and geometry description

The model presented was created based on specifications provided by Forschungsanstalt der Bunderwehr für Wasserschall und Geophysik (FWG), Kiel, Germany (Fiedler and Schneider, 2002). This model is known as the Benchmark Target Strength Simulation (BeTSSi) model and is a reasonably sophisticated replica of a Kilo-class Soviet submarine. The complexity of the structure is considered suitable for testing target-strength simulation codes for more realistic problems (Schneider et al., 2003). In this example problem the BeTSSi model is adapted to test Abaqus/Explicit for a realistic underwater explosion (UNDEX) simulation.

Structural details include flooded bow compartments, sonar array, torpedo tubes, flooded sail compartments, sail access tubes, and an aft chamber (<u>Figure 1</u> through <u>Figure 4</u>). The pressure hull is enveloped by an external hull only along the upper side and is in direct contact with the

fluid throughout the bottom side. The intra-hull space is also flooded along the length of the submarine.

The entire structure is hit by a spherical shock wave due to the explosion of a charge located 16.5 m away from the submarine (<u>Figure 1</u>). The pressure-time signal corresponds to a 60lb HBX-1 charge, as in <u>Response of a submerged cylinder to an underwater explosion shock wave</u> and taken from Kwon & Fox (1993).

Run procedure

The following procedure summarizes the sequence to run the input files:

- 1. Run the following beam section property generation procedures to generate the corresponding <code>jobname.bsp</code> files:
- abaqus job=undex beam section front.
- abaqus job=undex beam section sail.
- abaqus job=undex beam section back1.
- abaqus job=undex beam section back2.
- abaqus job=undex beam section back3.
- abaqus job=undex beam section back4.
- abaqus job=undex beam section back5.
- abaqus job=undex beam section back6.
- abaqus job=undex beam section back7.
- abaqus job=undex beam section back8.
- \circ abaqus job=undex_beam_section_back9.
- abaqus job=undex beam section back10.
- abaqus job=undex_beam_section_back11.
- abagus job=undex beam section back12.
- abaqus job=undex beam section back13.
- 2. Run the following driver input file:
- abaqus job=undex driver xpl

which uses not only the previously generated <code>jobname.bsp</code> files in Step 1 but also the following included files:

- undex_parts.inp.
- undex outwater h01.inp.
- undex innerwater h01.inp.
- undex tapered beam elsets.inp.
- undex tapered beam sections.inp.
- undex subbody h005.inp.
- undex ties.inp.
- undex_assembly.inp.
- undex materials s.inp.
- undex ampl.inp.

- undex acoustics s.inp.
- undex boundary conditions.inp.
- undex output requests.inp.
- undex step.inp.

Reduced model

Since the Kwon & Fox (KF) load signal carries a large excitation spectrum, the outside water has to extend to a large distance, corresponding to the lowest end of spectrum, and both the submarine structure and the outside water have to be discretized with a small element size, corresponding to the wavelength of the high end of the spectrum. This generates a considerably large computational model, due also to the significant difference between the length of the submarine model (62 m) and the low wavelength of the high end of the spectrum. Consequently, a modeling approach is employed in this example problem where a "region of interest" is defined around the shock-wave standoff point. The reduced model still includes details such as flooded bow compartments, torpedo tubes, a sonar dome, and a portion of the pressure and exterior hulls, with the fluid domain defined in the intra-hull space. In addition, stiffeners are added for the detailed region of the pressure hull. The rest of the submarine model is simplified using beam elements, coupled with the region of interest using kinematic coupling constraints. The section behavior of the beams is defined using meshed cross-sections to approximate the cross-section inertia of the real structure (Figure 6, Figure 7, and Figure 8). The tapered region at the back of the submarine is approximated via 13 stepwise-constant circular cross-sections. Finally, the inertia effects of the outside water are included.

The exterior acoustic domain (water) envelops only the region of interest and extends to a distance of approximately 1.5 m from the submarine structure, corresponding to half the wavelength inwater at a frequency of 500 Hz. Impedance boundary conditions are applied on truncation surfaces to reduce spurious reflections.

Results and discussion

Applying the above simplifications and element sizes of $h_s=0.05$ for the structure and $h_w=0.1$ for both the inner and outer water domains, the aggregate model size is 1.2 million nodes and 5.1 million elements, including AC3D4, S4R, S3R, and B31 elements. The analysis is stopped after 6 ms, enough for the wavefront traveling through the acoustic medium to sweep the region of interest.

The pressure for the inner and outer acoustic domains is depicted in <u>Figure 9</u> at the end of the 6 ms response. Observe the high-frequency content of the acoustic pressure inside the bulkheads, due to the excitation from the walls. The high-frequency content of the waves in the bulkheads' walls can be seen in <u>Figure 13</u> and <u>Figure 14</u>.

<u>Figure 10</u>, <u>Figure 11</u>, and <u>Figure 12</u> illustrate the history of acceleration, velocity, and displacement responses at the standoff point, respectively. A kick-off acceleration of almost 8 km/s^2 is reached due to the initial shock, followed by a rapid decay. By the end of the shock duration (4 ms), it is almost stabilized around zero. The kick-off velocity reaches a value of almost 8 m/s, while the athwartship displacement shows a maximum drift of about 10 mm.

Structural integrity is one of the major concerns of such an analysis. Almost the entire structure is assumed to be made of perfect elastic-plastic steel plates, with position-dependent thicknesses. The only exceptions are the stiffeners, defined as beams with T cross-sections. The material is the same as for the rest of the submarine model, a perfect elastic-plastic steel. High stress concentration regions are analyzed by plotting von Mises stresses (Figure 15); permanent deformations are monitored via the equivalent plastic strain (Figure 16). High stress concentration regions as well as permanent deformations are observed for regions around the joints. The maximum stresses are observed on the upper panels of the sonar dome, while the largest permanent deformation is obtained around the joint between the pressure hull, the exterior hull, and the horizontal bow compartment.

Input files

undex driver xpl.inp

Driver input file.

undex parts.inp

Parts definition input file.

undex_assembly.inp

Assembly input file.

undex outwater h01.inp

Outer water mesh data.

undex innerwater h01.inp

Inner water mesh data.

undex subbody h005.inp

Submarine structure mesh data.

undex tapered beam elsets.inp

Element set definitions for the tapered region of the submarine body.

undex tapered beam sections.inp

Section data for the element sets defined for the tapered region of the submarine body.

<u>undex_ampl.inp</u>

Amplitude data.

undex acoustics s.inp

Impedance and incident wave model data.

undex materials s.inp

Material data.

undex ties.inp

Tie definitions.

undex_step_inp

Step data.

undex_boundary_conditions.inp

Boundary condition data.

undex output requests.inp

Output request data.

undex_beam_section_front.inp

Section mesh data for generating cross-section beam properties for the front region of the submarine.

undex_beam_section_sail.inp

Section mesh data for generating cross-section beam properties for the sail region of the submarine.

undex beam section back1.inp

Section mesh data for generating cross-section beam properties for the 1st back region.

undex_beam_section_back2.inp

Section mesh data for generating cross-section beam properties for the 2nd back region.

undex_beam_section_back3.inp

Section mesh data for generating cross-section beam properties for the 3rd back region.

undex beam section back4.inp

Section mesh data for generating cross-section beam properties for the 4th back region.

undex beam section back5.inp

Section mesh data for generating cross-section beam properties for the 5th back region.

undex_beam_section_back6.inp

Section mesh data for generating cross-section beam properties for the 6th back region.

undex_beam_section_back7.inp

Section mesh data for generating cross-section beam properties for the 7th back region.

undex_beam_section_back8.inp

Section mesh data for generating cross-section beam properties for the 8th back region.

undex beam section back9.inp

Section mesh data for generating cross-section beam properties for the 9th back region.

undex beam section back10.inp

Section mesh data for generating cross-section beam properties for the 10th back region.

undex_beam_section_back11.inp

Section mesh data for generating cross-section beam properties for the 11th back region.

undex_beam_section_back12.inp

Section mesh data for generating cross-section beam properties for the 12th back region.

undex_beam_section_back13.inp

Section mesh data for generating cross-section beam properties for the 13th back region.

References

Fiedler, Ch., and H. G. Schneider, "BeTSSi-Sub—Benchmark Target Strength Simulation Submarine," *Technical Report, Forschungsanstalt der Bundeswehr für Wasserschall und Geophysik, Kiel*, 2002.

Kwon, K. W., and P. K. Fox, "Underwater Shock Response of a Cylinder Subjected to a Side-On Explosion," *Computers and Structures*, vol. 48, no. 4, 1993.

Schneider, H. G. et al., "Acoustic Scattering by a Submarine: Results from a Benchmark Target Strength Simulation Workshop," *Proceedings of Tenth International Congress on Sound and Vibration, Stockholm, Sweden*, 2003.

Figures

Figure 1. BeTSSi full submarine model.

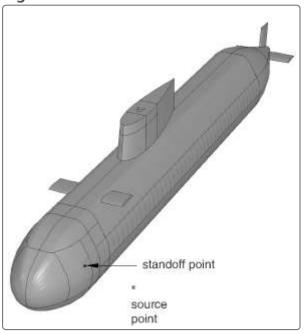


Figure 2. Cut view through front part of the model including details such as bulkheads, torpedo tubes, and the sonar dome.

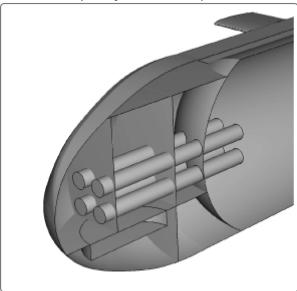


Figure 3. Cut view through sail; sail compartments and access tubes are visible.

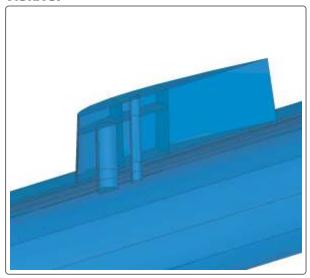


Figure 4. Flooded bow compartments.

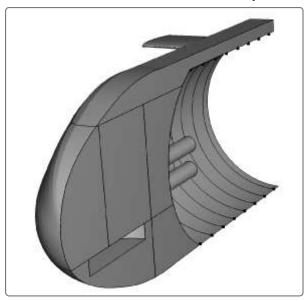


Figure 5. Cut view of reduced model, including exterior fluid domain.

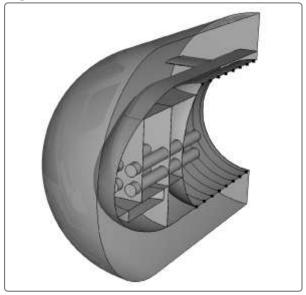


Figure 6. Meshed cross-section of the front beams.

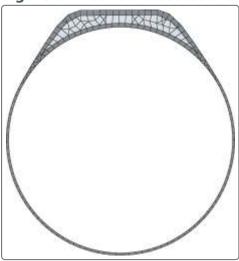


Figure 7. Meshed cross-section of the sail beams.

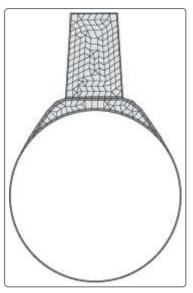


Figure 8. Meshed cross-section of the back beams.

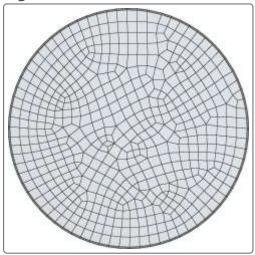


Figure 9. Pore pressure contours of the inner and outer water.

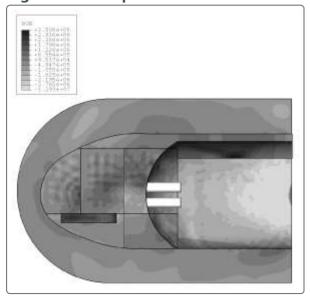


Figure 10. Athwartship acceleration at the standoff point.

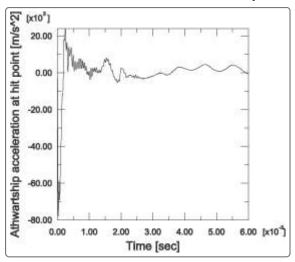


Figure 11. Athwartship velocity at the standoff point.

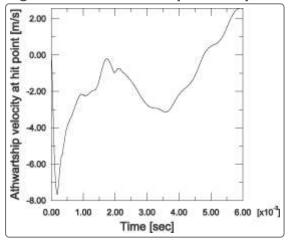


Figure 12. Athwartship displacement at the standoff point.

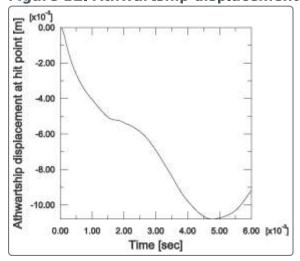


Figure 13. Cut view of deformed configuration.



Figure 14. Deformed configuration of pressure hull, bulkheads, torpedo tubes, and sonar dome: whole view.



Figure 15. Von Mises stress for bow compartments, pressure hull, torpedo tubes, and sonar array.

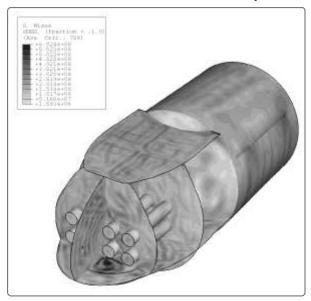


Figure 16. Equivalent plastic strain for bow compartments, pressure hull, torpedo tubes, and sonar array.

